YoungArts 2025 Application Requirements

Design

Architectural, Product, Graphic, Fashion, UI/UX and Multi-Design

Please follow the requirements related to your discipline/category as closely as possible. Failure to comply with the requirements may make your application ineligible for an award.

Designers are 'agents of change' – they re-imagine our world by creating new forms, new products, new processes, and new experiences. The Design discipline does NOT include illustration, comic book art, character design, coding, or gaming design.

This discipline is for artists who are looking to design for the 'real world' in the following categories:

- **Architectural Design** (includes building, interior, landscape, environmental, set design)
- **Product Design** (includes industrial, furniture, toy, vehicle design)
- **Graphic Design** (includes communication, packaging, book, signage design)
- **Fashion Design** (includes clothing, jewelry, accessory, shoe, costume design)
- **UI/UX Design** (includes user experience design, visual design, apps, websites, product interface)
- **Multi-Design** (a combination of any of the above)

Application Requirements

- **Submit a portfolio of ten (10) individual pages* or images of at least two (2) projects** that demonstrate your ability to ideate through concepts, drawings/sketches, and technical renderings, scaled models, objects or garments, etc. within the listed categories of design. Documentation of work should be of high quality; creative, innovative, and clearly show skill set.
    - ☐ **TWO of the ten pages/images show preliminary process images/sketches and/or preliminary models/mock-ups** that specifically relate to the project's evolution and development.
- **Optional:** 2-minute max video to further show process or product/garment/object in use or activated.
- Written section: (100-250 words each)
    - ☐ Question 1: Describe your portfolio and how it relates to you as a designer.
    - ☐ Question 2: Provide and explain the technical details in your portfolio, and why you selected these projects.

* A "page" consists of one or more images/drawings and/or model photographs on it that illustrates a particular design idea. A page may (not required) include multiple images, however, please do not clutter the page with too many images, as it is difficult to view.

Note: If you are selected as a winner with distinction and attend National YoungArts Week, you will be part of an exhibition of works based on your portfolio submission. The curator will be making their selections for the exhibition from your portfolio.

Media Submission Guidelines

While it is expected that you will consult with your teachers and mentors in the selection of portfolio material, you are urged to submit work you feel best represents your creative design interests and the range of your design making and design thinking abilities.

- The work must fit within the list of specified design categories.
- The work must have been created during the past two years, in or out of school.
- Do not submit slideshows, PowerPoint presentations, animations, movies, audio with images or embed images into Microsoft Word.
- Do not place your name, a watermark, or any identifying information in or on your media submissions including the title of your files.

Technical Specifications

Formatting Images:

- Image File Size: Minimum of 1MB/ Maximum 20 MB.
- Image File Format: JPEG (JPG) preferred, 300 dpi. TIFF images will not be accepted.
- Convert images to color profile sRGB.

Uploading Images:

- Each of the 10 pages/images must be saved and uploaded separately.
- In the spaces provided in the application, please indicate the title of the piece or project (If untitled, can be named Project 1, Project 2, etc.), material/software used, size, and year created for each piece.
- When uploading, verify that the page/image is upright (not sideways or upside down).

Intellectual Property and Copyright Requirements

- All submitted work must be wholly original and may not infringe upon the copyright or intellectual property of any other person or entity.
- You are welcome to submit materials that have been part of other applications, competitions, or projects. YoungArts does not own any works submitted to its competition, however if your work has been submitted to other competitions, you are responsible for getting permission to submit to YoungArts, if necessary.

YoungArts The National Foundation for the Advancement of Artists